

DISCUSSION QUESTIONS

1. What stood out to you the most from the message in the video? What is one thing you learned?
2. How do you feel about people when they say they believe one thing but act totally differently?
3. James 1:26 says, “Those who consider themselves religious and yet do not keep a tight rein on their tongues deceive themselves, and their religion is worthless.” What do you think controlling your tongue has to do with your religion?
4. What do people see when they look at your life? If you are the Church, what does your life tell them about the Church?
5. How do you share your beliefs outside of the church building?
6. If you could do something to serve as the Body of Christ outside the walls of the local church, what would you do? How might you be able to work toward doing that? *(Allow kids to brainstorm and imagine. Encourage them to think bigger than they might usually.)*
7. Pray together. Pray that your kids will truly understand and live the fact that they’re not the church of tomorrow — they’re the church of today! Pray that they would live their lives as a bright light pointing others to Jesus each and every day of their entire lives.

Dismissal Instructions: If the group finishes with discussion and prayer time early, play “Snap” or another familiar card game (“Slapjack,” “War,” etc.) until kids are picked up.



WEEK OF
AUGUST 24, 2019

motion

1ST - 5TH
GRADE

LEADER GUIDE



SERIES OVERVIEW

How did Jesus define church? Does going to church really matter? Is it worth sticking with for the rest of my life? We'll help kids answer these important questions in *Big Church*!

KEY QUESTION

Week 1: Do you think church is important?
Week 2: What are ways to serve the Church?
Week 3: Where are good places to gather with friends and family?
WEEK 4: WHAT IS THE FUTURE OF THE CHURCH?

BIBLE FOCUS

Week 1: 1 Corinthians 3:16-17
Week 2: Galatians 6:10
Week 3: 1 Corinthians 12:26-27
WEEK 4: JAMES 1:26

KID CONNECT

In **KID CONNECT**, kids connect with their group leader and with each other.

SNAP

WHAT YOU NEED: Motion check-in sheet (1), playing cards (2 decks)

WHAT YOU DO:

- Start by introducing yourself and welcoming kids to your group. **As kids come in, write their names and tag numbers on the Motion check-in sheet.**
- Ask them about their week and interests to create conversation with and among the kids in your group.

Once you have five to six kids, begin playing “Snap.”

- Shuffle one deck of cards and deal cards to the kids as equally as possible. Place cards in a face-down stack in front of each kid.
- One at a time, kids will turn the top card from their pile over and place it face-up alongside their pile. (Each player will begin forming a face-up pile beside their face-down pile.)
- If at any time two of the face-up piles have matching cards at the top (example: two piles show sixes, or two piles show kings), the first kid who notices the matching cards will shout, “Snap!” The first kid to shout, “Snap!” will take both matching face-up piles and add them to the bottom of their face-down pile. The game then continues as before, beginning with the kid after whoever turned over the last card.
- If a kid has no face-down cards at the beginning of a turn, they should create a face-down pile from their face-up pile. A kid with no cards is out of the game.
- The last player with cards is the winner!
- If the group becomes larger than 10 kids, use the second deck of cards to start a second game of “Snap.”

GROUP CONNECT

In **GROUP CONNECT**, kids get to know each other and review the Motion rules.

WALK AND TALK

WHAT YOU NEED: no supplies

WHAT YOU SAY:

“Welcome to group! My name is ____ and I’m your group leader. Before we go any farther, let’s get to know each other a little better.”

WHAT YOU DO:

- Tell kids when you say “Go!” they’ll begin walking around the group space.
- When you call out a number, they’ll form that number of groups as quickly as possible. (Example: If you call out, “TWO!” kids will form two small groups.)
- Once kids have formed smaller groups, ask one of the questions below. Tell kids to take turns saying their names and answering the question within their smaller groups. Repeat for the remaining questions.
 1. What do you think life will be like 100 years from now?
 2. What is a song or chant that gets you pumped up?
 3. Who is someone you admire?
- Encourage kids to sit in a circle.

WHAT YOU SAY:

“Let’s review our three Motion rules!

1. Jump in! What can you do to stay engaged in the Motion experience? (*participate in discussions and activities; worship actively; have a great attitude*)
2. Listen up! How can you show respect to others? (*listen to and obey leaders, stay quiet when others are talking*)
3. ACT out! ACT stands for **A**ccept others, **C**hoose kindness, and **T**ake responsibility. How can your actions help others have a great experience? (*intentionally include everyone, use kind words, keep my hands to myself, own my actions*)

BIBLE CONNECT

In **BIBLE CONNECT**, kids make connections to the Bible by hearing and talking about the Bible passage.

BIBLE FOCUS

WHAT YOU NEED: Bibles (1 per kid)

WHAT YOU DO:

- Give each kid a Bible and instruct kids to turn to James 1:26. **NOTE:** This may take time, but it helps kids learn skills for reading the Bible on their own. If needed, encourage kids to use the table of contents in their Bible, and then decide if the book is in the Old or New Testament.
- Read James 1:26 aloud.
- Explain:
 - As Christians, we can say Bible verses that we’ve memorized, but if we aren’t acting out what those verses teach us, it’s worthless.
 - You might’ve heard people say, “You can’t just talk the talk; you have to walk the walk.” That means your words don’t mean anything if your actions say something different.
 - We shouldn’t just GO to church; God calls us to BE the church. That means our words AND actions should reflect God all the time.

After Bible Connect, groups will transition to the Theater for the remainder of the experience. After settling in the Theater, ask kids the following **ICEBREAKER QUESTION:**

“What is your favorite motivational phrase?”

YOU CONNECT

In **YOU CONNECT**, kids answer the key question and identify how it connects to their personal lives.

HOLD TOGETHER

WHAT YOU NEED: earplugs (1 pair per kid)

WHAT YOU DO:

- Say: “We’re going to play a game similar to the Telephone game, but with a twist: earplugs! It will show us that sometimes, it’s a real challenge to get your message out there.”
- Tell kids to sit in a circle.
- Give each kid a pair of earplugs. Tell all kids except one to put their earplugs in.
- Read a phrase from the **Phrase List** below to the kid without their earplugs in.
- Tell that kid to say the phrase to the next kid by whispering it to them — through the earplugs.
- The next kid will, in turn, whisper the phrase to the next kid until it reaches the last kid.
- The last kid will say out loud what they think the phrase was.
- Have the first kid put in their earplugs and tell a different kid to take theirs out so they can hear you. Read them the next phrase from the Phrase List to begin a new round.
- Continue playing as time allows, beginning each round with a new phrase. Feel free to make up a phrase if you run out.

PHRASE LIST

- When church matters, we share it.
- Carry on God’s mission and be the Church.
- The more people at God’s table, the better.
- You can show the world what the Church is all about.
- Even if it seems like no one’s listening, share God’s love anyway!
- Don’t be afraid to live as the Body of Christ.
- God has called us to bring hope to the world.
- You can be a light in a dark world.